- convening of the next regular session of the General Assembly after 11 such conflict is discovered. 12
 - SEC. 14. Misdemeanor. It shall be a misdemeanor for any person
 - to act or serve in the capacity of a nursing home administrator unless
 - he is the holder of a license as a nursing home administrator issued

in accordance with the provisions of this Act.

Approved May 5, 1970.

CHAPTER 1086

DEAD HUMAN BODIES

S. F. 1303

AN ACT relating to the inspection of places where dead human bodies are prepared for burial, or entombment and providing for a license fee and establishing a trust fund.

Be It Enacted by the General Assembly of the State of Iowa:

- SECTION 1. Section one hundred fifty-six point ten (156.10), Code 1966, is hereby amended as follows:
 - 1. By striking from line two (2) the words "have power to".
- 4 2. By striking from line six (6) the word "may" and inserting in lieu thereof the word "shall". 5
 - 3. By adding after line seven (7) the following paragraphs:
- "An inspection fee for each place where dead human bodies are prepared for burial shall be fifteen dollars per year, which shall be col-8 9
- lected by the commissioner of public health. The inspection fees collected under this section shall be paid to the treasurer of state who
- 11 shall maintain a trust fund to be used only for paying the cost of in-
- spection of such places. 12

3

- For the fiscal year beginning July 1, 1970, and ending June 30, 13
- 1971, the number of inspections made at the direction of the commis-14
- sioner shall be the number which can be paid for from the trust fund." 15

Approved May 5, 1970.

CHAPTER 1087

STATE APIARIST

H. F. 555

AN ACT relating to the annual report of the state apiarist.

Be It Enacted by the General Assembly of the State of Iowa:

- SECTION 1. Section one hundred sixty point thirteen (160.13),
- Code 1966, is hereby amended by striking from line two (2) the word
- "governor" and inserting in lieu thereof the words "secretary of
- agriculture".

Approved February 20, 1970.